Game Design Document

Fill up the following document.

1. Write the title of your project.

The title of my game is “Reality Check”.

1. What is the goal of the game?

To promote awareness on the dangers of emissions, toxic wastes, and deforestation that affect the environment negatively.

1. Write a brief story of your game?

People everywhere are constantly hurting the environment. Often, we are not aware of the consequences of our actions and the harm they do.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Whoever is playing the game. | They can answer quiz questions. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The quiz questions | They can assess your knowledge. |
| 2 | The answer options | They provide the player with possible answers to the questions. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

I plan to make the game engaging by creating a quiz game that is fun because players will want to get the answers correct.